



Directions

Read the sequence of events. Then program Ozobot to complete the events in order to move through the maze.

Ozobot's Sequence of Events

Ozobot was hungry, so it went to the kitchen and gobbled down some cookies.

After eating the cookies, Ozobot was thirsty. It got a refreshing drink of milk.

Then, Ozobot heard its favorite song playing in the living room. It couldn't help but dance and started to backwalk.

Next, Ozobot decided to take its dog Buster for a walk. It went to the closet and grabbed a coat.

After Ozobot put on its coat, it called for Buster, snatched the leash, and they headed out the door.

Ozobot skipped cheerily down the sidewalk as Buster led the way.

As they turned the corner towards the park, Ozobot and Buster began to race.

Once at the park, Buster found a large puddle of mud for the two to play in.

Finally, Ozobot and Buster made their way back home. Their mom sent them straight into the bathtub.

Introduction to Color Codes 05:

Skills Check

Name: _____

Date: _____



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Color Codes Key

Left G BK R	Right B R G	Straight B BK R
U-Turn (line end) B R	Nitro Boost B G R	Win/Exit (Play Again) G B
Spin G R G R	Zigzag B BK G R	
Backwalk R G BK B		

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